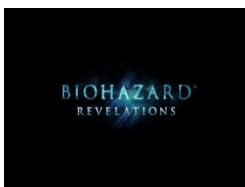


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Launch of New Pachislo Machine “Resident Evil Revelations”

FIELDS CORPORATION (Head office: Shibuya-ku, Tokyo; President & COO: Tetsuya Shigematsu) announces the nationwide release of a new pachislo machine from Enterrise Co., Ltd., “Resident Evil Revelations.”

■A famous Series that Cultivated the Game Genre of Survival Horror

The “Resident Evil” series is a survival horror game in which players use weapons and items to try to escape. Since CAPCOM CO., LTD. released the first installment of the series in 1996, the cumulative number of sales has exceeded 76 million units (as of February 10, 2017). It has now become a famous title of CAPCOM CO., LTD. and, now that over 20 years have passed since its first release, it has more fans than ever before worldwide.



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■Active Development in Various Types of Media

This title has not only recorded a global hit in the game field, it was also converted into a live-action film in Hollywood in 2002. Including “Resident Evil: The Final Chapter,” which was released in 2016, a total of six live-action films have been made based on the game. This film series has achieved the greatest box-office takings in history for a film series based on a game. Furthermore, in addition to developing full CG anime and comic series, an attraction appeared at a domestic theme park in 2013 based on the “Resident Evil” series. The popularity of this series has been demonstrated through various adaptations across media.

▷For more information, refer to the official website of “Resident Evil” series at <http://www.capcom.co.jp/biohazard20th/ja/history.html> (Japanese only)

■Appearance of a New Pachislo Machine, “Resident Evil Revelations”

A pachislo machine has been made based on the game “Resident Evil Revelations,” which was released in 2012 and has boasted strong popularity up until now, with its worldwide release planned for 2017. The concept of the game “Resident Evil Revelations” is returning the basics of survival horror. The pachislo machine has also realistically recreated the original worldview and sense of presence of the series to offer players a moving and exciting experience with a host of elements including music, footage and game function.

This machine is not only for pachinko and pachislo enthusiasts but a wide range of people, including game fans. The machine is scheduled for delivery in summer 2017 to pachinko halls throughout Japan.

For inquiries or further information please contact

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