# Financial Presentation for the First Half of the Year Ending March 31, 2019

November 8, 2018 FIELDS CORPORATION Group FIELDS CORPORATION

# Summary of consolidated results for the H1 of the FY3/2019 and performance forecast

#### Overview

# Market environment

Amendment of the Regulation for Enforcement of the Amusement Businesses Law revised/enforced for the first time in 14 years (Feb. 1, 2018)

- Pachinko halls: Strengthening business capabilities
- Manufacturers: Proceeding to launch new regulation machines
- Players: Expecting for new entertainment aspects for PS

Trend of well-performing new regulation machines

Increasing purchase intention of halls/

**Expectation for market revitalization** 

#### Overview

# Group management

#### New management structure (May 2018)

PS distribution unit/PS development unit/

IP&MD unit/Visual production unit

• Formulated a new growth plan for each unit

#### Management with optimal cost effectiveness

● Cost reduction measures : cut ¥4 billion in full year

Consolidated SG&A (FY3/2018 ¥19 billion ⇒FY3/2019E ¥15 billion)

#### **Overview**

# Business results for the H1, FY3/2019

Operating profit (loss) ¥-3.9 billion

PS business: Remade PS machines for adaptation for new regulation

**→** Mainly sold old regulation/later remodeled machines

pachinko unit sales: 33,000 units + pachislot unit sales: 10,000 units

=43,000 units in total (down 56,000 units YoY)

The other business had little effect on operating profit

# **Consolidated P/L (summary)**

(Unit: Billions of yen)

	FY3/2018				
	H1	Full-year	H1	YoY change	YoY change (%)
Net sales	35.21	61.05	18.04	(17.17)	(48.8)
Gross profit	6.94	13.40	3.85	(3.09)	(44.5)
SG&A expenses	9.72	19.13	7.75	(1.96)	(20.2)
Operating profit (loss)	(2.78)	(5.73)	(3.90)	(1.12)	-
Ordinary profit (loss)	(3.28)	(5.20)	(4.06)	(0.77)	-
Profit (loss) attributable to owners of parent	(3.28)	(7.69)	(3.25)	0.03	-

<sup>\*</sup> The figures have been rounded down to the nearest million.

# Consolidated B/S and C/F (summary)

(Unit: Billions of yen)

2) Consolidated B/S	End of Mar. 2018	End of Sep. 2018	Change	Main factors for increase/decrease
Current assets	42.17	33.14	(9.02)	Decrease in cash and deposits  Decrease in notes and accounts receivable - trade
(Cash and deposits)	24.47	21.41	(3.05)	
Property, plant and equipment	5.27	4.81	(0.46)	Decrease in buildings and structures
Intangible assets	1.38	0.91	(0.47)	Decrease in goodwill Decrease in software
Investments and other assets	23.49	22.47	(1.02)	Decrease in sales of investment securities
Total assets	72.33	61.34	(10.99)	
Current liabilities	22.48	15.91	(6.56)	Decrease in notes and accounts payable - trade
Non-current liabilities	14.34	12.93	(1.41)	Decrease in long-term loans payable
Net assets	35.50	32.49	(3.01)	Decrease in retained earnings
Total liabilities and net assets	72.33	61.34	(10.99)	
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	FY3/		FY3/2019	Factors
3) Consolidated C/F	FY3/			Factors
		2018	FY3/2019	Factors  Loss before income taxes (3.13)  Decrease in notes and accounts payable - trade (6.61)  Decrease in notes and accounts receivable - trade +3.04
3) Consolidated C/F Cash flows	H1	2018 Full-year	FY3/2019 H1	Loss before income taxes (3.13) Decrease in notes and accounts payable - trade (6.61)
3) Consolidated C/F  Cash flows from operating activities  Cash flows	H1 (0.91)	2018 Full-year (1.09)	FY3/2019 H1 (4.17)	Loss before income taxes (3.13) Decrease in notes and accounts payable - trade (6.61) Decrease in notes and accounts receivable - trade +3.04 Proceeds from sales of shares of subsidiaries and associates +1.80 Proceeds from sales of investment securities +0.52 Repayments of long-term loans payable (1.29)
3) Consolidated C/F  Cash flows from operating activities  Cash flows from investing activities  Cash flows	H1 (0.91) 4.90	2018 Full-year (1.09) 4.39	FY3/2019 H1 (4.17) 1.65	Loss before income taxes (3.13) Decrease in notes and accounts payable - trade (6.61) Decrease in notes and accounts receivable - trade +3.04  Proceeds from sales of shares of subsidiaries and associates +1.80 Proceeds from sales of investment securities +0.52  Repayments of long-term loans payable (1.29) Cash dividends paid (0.16)
3) Consolidated C/F  Cash flows from operating activities  Cash flows from investing activities  Cash flows from financing activities  Net increase (decrease) in cash and cash	(0.91) 4.90 (0.41)	2018 Full-year (1.09) 4.39 (2.02)	FY3/2019 H1 (4.17) 1.65 (0.53)	Loss before income taxes (3.13) Decrease in notes and accounts payable - trade (6.61) Decrease in notes and accounts receivable - trade +3.04  Proceeds from sales of shares of subsidiaries and associates +1.80 Proceeds from sales of investment securities +0.52  Repayments of long-term loans payable (1.29) Cash dividends paid (0.16)

<sup>\*</sup> The figures have been rounded down to the nearest million.

# Launching new regulation machines of major titles

- Implementing a new growth plan in each unit
- Thorough cost reduction measures/results

# Q3 (Oct.-Dec.)

Pachinko 2 titles

Pachislot 3 titles



#### Sold as planned



CR ULTIMATE JUDGEMENT



Pachinko Onimusha: Dawn of Dreams Super Souken



Pachislot LORD of VERMILION Re:

# Planned operating profit in Q3: approx. \(\frac{\pma}{2}\).5 billion

# Q4 (Jan.-Mar. 2019)

# Pachinko 7 titles (including 3 Amadigi-type titles), pachislot 3 titles

- 1. 3 titles : Begun selling
- 2. 3 titles (including main titles):

Passed model certification test



3. 4 titles: Submitted for model certification test

# Planned operating profit in Q4: approx. ¥3.5 billion

#### Forecast

# **Full-year forecast**

**PS** business (PS distribution + development)

Operating profit  $\rightarrow$  approx. \$1.5 billion

Operating profit  $\Rightarrow$  approx. \$0.5 billion

¥2 billion

Tsuburaya Productions

Other business

Operating profit → approx. ¥0 billion

(Unit: billions of yen)

	FY3/2018	FY3/2019 forecast	
	Full-year	Full-year	YoY change
Net sales	61.05	95.00	33.95
Gross profit	13.40	17.00	3.60
SG&A expenses	19.13	15.00	(4.13)
Operating profit (loss)	(5.73)	2.00	7.73
Ordinary profit (loss)	(5.20)	2.50	7.70
Profit (loss) attributable to owners of parent	(7.69)	1.50	9.19

<sup>\*</sup> The figures have been rounded down to the nearest million.

#### Mid-term management plan

- Business plan for 3 fiscal year from 2018 to 2020
- Formulating a new growth plan for each unit
- Outline-
  - 1. PS distribution unit: New business strategies
  - 2. IP&MD unit: Tsuburaya Productions' growth strategies
  - 3. Business plan (operating profit plan) for 3 years

# PS distribution unit

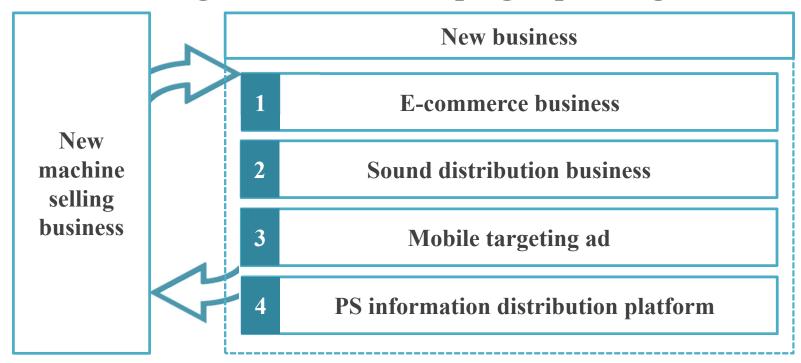
New business strategies

#### PS distribution unit

# Further strengthening sales capabilities

Contributing to industrial revitalization by sales capabilities × technology × marketing capabilities

#### New machine selling business + developing/expanding new business



#### **E-commerce business**

#### Offering appropriate distribution base to transition of used machines (service starts from spring 2019)



Used machines distribution gross profit)

Other retail sales (gross profit)

FY3/2019

¥0.35 billion

¥0.30 billion

FY3/2020

Transaction unit 50,000 units

¥0.90 billion

FY3/2021

Transaction unit 120,000 units

¥1.20 billion

#### **E-commerce business**

# Realizing safe and very secure trading of used machines

### **Optimum price**

Offer optimum product price based on all data

# Problem handling

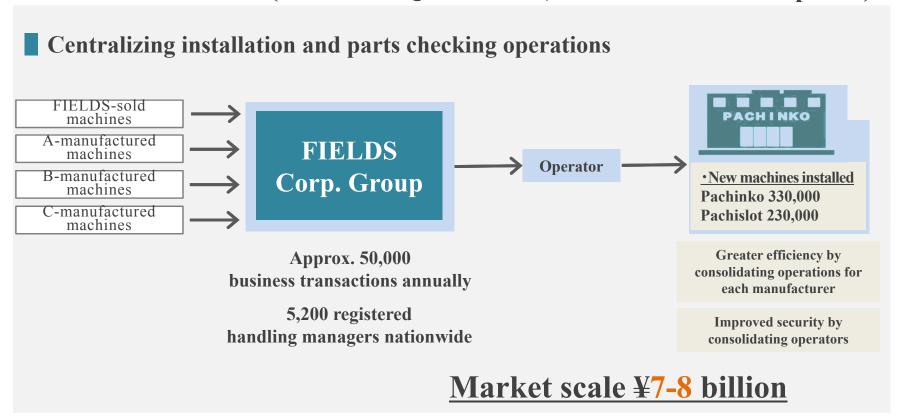
Eliminate loss due to unforeseen situations to facilitate purchase with peace-of-mind

#### **Nationwide distribution** network

**Facilitate purchase of optimum property** nationwide without concern about physical distance

#### Sound distribution business

Improve efficiency of machine installation and parts checking operations suitable for market environment (starts from Q2 FY3/2019, contracted with 6 companies)



**Business plan** (gross profit)

FY3/2019

¥0.50 billion

7 companies 10,000 deals

FY3/2020

¥0.70 billion

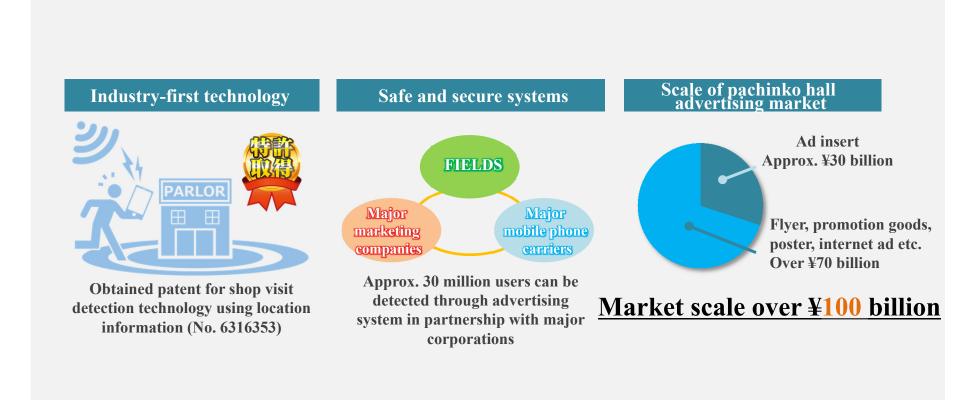
8 companies 50,000 deals

FY3/2021

10 companies 120,000 deals

#### Mobile targeting ad

#### Realizing an Internet advertising service utilizing industry-first advanced technology



**Business plan** (gross profit)

FY3/2019

 $\mathbf{\$0.30}$  billion  $\mathbf{\$0.50}$  billion

FY3/2020

Introduced to 1,000 halls

FY3/2021

¥0.70 billion

Introduced to 2,500 halls

#### PS information distribution platform

PS machine video distribution service supporting new machine installation Offering products and services needed in halls (coordinated with EC site)



Planned to start from spring 2019

# **Summary of new business**

#### Securing and expanding revenue base by new business

	Business plan (gross profit)	FY3/2019	FY3/2020	FY3/2021
New business	EC business Used machine distribution	-	¥0.30 billion	¥0.60 billion
	Other	¥0.35 billion	¥0.90 billion	¥1.20 billion
	Sound distribution business	¥0.50 billion	¥0.70 billion	¥1.00 billion
	Mobile targeting ad	¥0.30 billion	¥0.50 billion	¥0.70 billon
	PS information distribution platform	-	-	-
To	otal gross profit	¥1.15 billion+α	¥2.40 billion+α	¥3.50 billion+c

# IP&MD unit

Tsuburaya Productions' growth strategies

# Tsuburaya Productions' growth strategies



# To be a global entertainment company based on brand strategies

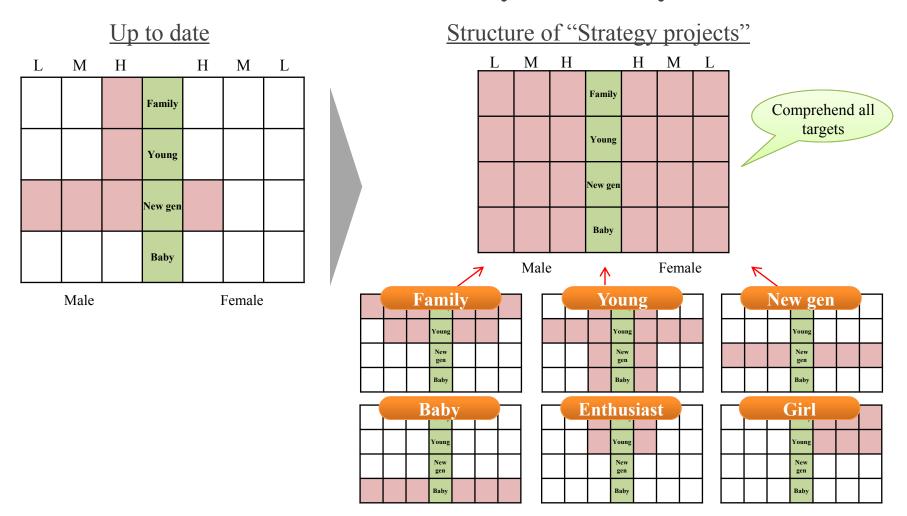
# Changing to

- Brand from Character
- TSUBURAYA from ULTRAMAN
- Studio from Production
- Global from Domestic
- *Digital* from *Analog*

# Changing to Brand from Character



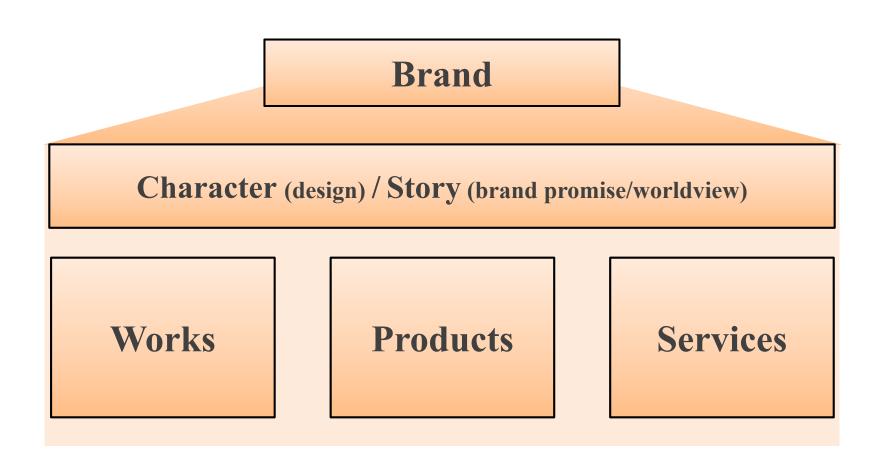
# Changing to Brand for people of all ages from Character for 3 to 6-year-old-boys



# Changing to Brand from Character



Changing to Brand for people of all ages from *Character* for 3 to 6-year-old-boys



# Changing to Brand from Character



Changing to Brand for people of all ages from Character for 3 to 6-year-old-boys



### Changing to TSUBURAYA from ULTRAMAN



#### ■ 3 core brands of IP strategy for the global market

<br/>hrand> <main line up> 1. ULTRAMAN works -1<sup>st</sup> generation (since 1966) **ULTRAMAN** -2<sup>nd</sup> generation (since 1996) -3<sup>rd</sup> generation (since 2013) 2. ULTRAMAN UNIVERSE works **III.TRAMAN** UNIVERSE 3. TSUBURAYA Works **TSUBURAYA** 

# Changing to Studio from Production



# ■ Changing to IP production studio from TV program movie development

Movie development **ULTRAMAN TV series,** special effects video



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Planning/producing existing IP

**Novel/Comic** 

Game

**Stage show** 

Digital entertainment

Series

Movie · · ·

**Producing new IPs** 

# Changing to Global from Domestic



- Overseas expansion
  - 1st Europe/America China
  - 2<sup>nd</sup> Asia/Australia
  - 3<sup>rd</sup> South America/Middle East
  - 4<sup>th</sup> Africa

# Changing to *Digital* from *Analog*

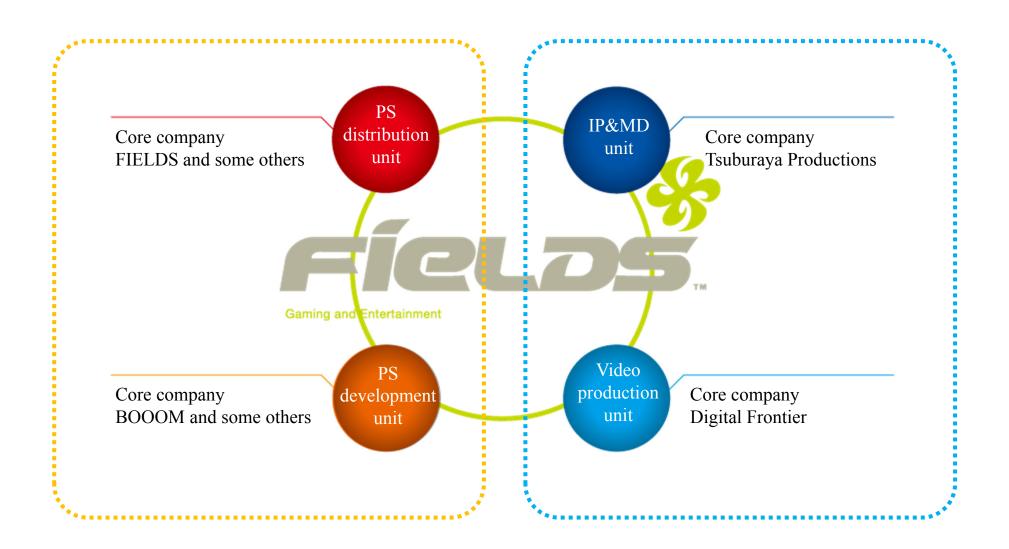


**■** Developing technology foundation which constantly create a new surprise ("TSUBURAYA IMAGINEERING")

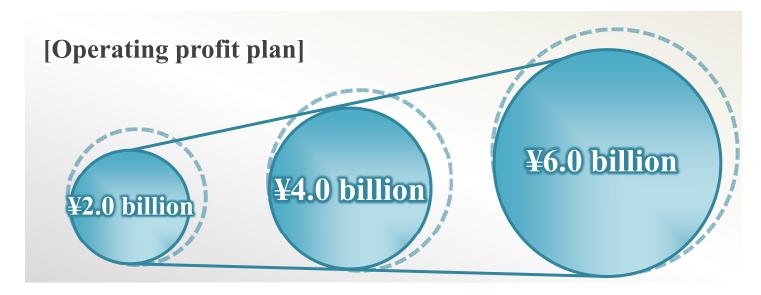
- Applying digital visual effect
- Improving entertainment value of stage shows
- Developing digital contents

# **Summary**

# **Summary**



# **Business plan**



	FY3/2019	FY3/2020	FY3/2021
Tsuburaya Productions	¥0.50 billion	¥0.60 billion	¥0.70 billion
PS development	¥1.00 billion	¥1.50 billion	¥2.50 billion
PS distribution	¥0.50 billion	¥2.00 billion	¥2.50 billion
Other	¥0.00 billion	¥0.00 billion	¥0.30 billion
	¥2.00 billion	¥4.00 billion+	¥6.00 billion+

#### **Disclaimer**

The plans, strategies and estimates of the Company indicated in these documents, other than actual results and established facts, include potential risks and uncertainties and cannot be guaranteed. Potential risks and uncertainties include, but are not limited to, the economic environment of the PS market in which the Company operates, market competition and the products handled by the Company.